AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1	1. (Currently amended) A system for enabling one or more
2	arbitrary components to communicate with each other, the system
3	comprising:
4	a first component associated with one or more universal interfaces,
5	wherein the one or more universal interfaces comprise executable code and
6	data; and
7	a second component obtaining one of the one or more universal
8	interfaces associated with the first component, wherein the second component
9	includes a discovery mechanism configured to discover the first component;
0	and-wherein the second component automatically invokinginvokes the at
1.	least one of the universal interfaces to communicate with the first component;
2	<u>and</u>
3	wherein the second component and the first component do not share a
4	standard communication protocol.
1	2. (Original) The system as set forth in claim 1 wherein the first
2	component transfers a data object to the second component, the data object
3	having the one or more universal interfaces.
1	3. (Original) The system as set forth in claim 1 wherein the first
2.	component transfers a data object to the second component, the data object

having instructions and data for accessing the one or more universal interfaces. 3 4. (Original) The system as set forth in claim 1 wherein the second 1 component has instructions and data for accessing a data object, the data object 2 having the one or more universal interfaces. 3 5. (Original) The system as set forth in claim 1 wherein the second 1 component interacts with an operating system environment, the operating 2 system environment having instructions and data for accessing a data object 3 having the one or more universal interfaces. 4 6. (Original) The system as set forth in claim 1 wherein the second 1 component has instructions and data for using the one or more universal 2 3 interfaces. 7. (Original) The system as set forth in claim 1 wherein a third 1 component transfers a data object to the second component, the data object 2 having the one or more universal interfaces associated with the first 3 component. 4 8. (Original) The system as set forth in claim 1 wherein the one or more 1 universal interfaces comprise a data source interface, a data sink interface, an 2 aggregation interface, a mutable aggregation interface, a context interface, a 3 notification interface or a user interface. 4

universal interfaces comprise object-oriented mobile code having instructions

for obtaining, interpreting, viewing or modifying data associated with one or

9. (Original) The system as set forth in claim 1 wherein the one or more

1

2

4	more collections of components, providing one or more user interfaces to allow
5	one or more components to be accessed or manipulated, allowing one or more
6	components to provide event notifications or retrieving contextual data
7 ·	associated with the second component.
1	10. (Original) The system as set forth in claim 1 wherein one of the one
2	or more universal interfaces comprise a source-specific data transfer session
3	having instructions for converting data transferred through the source-specific
4	data transfer session.
1	11. (Original) The system as set forth in claim 1 wherein the one or more
2	arbitrary components comprise a computer system, device, network service,
3	application, data, memory, file directory or individual file.
1	12. (Currently amended) A method for enabling one or more
2	arbitrary components to communicate with each other, the method
3	comprising:
4	performing a discovery at a second component to discover a
5	first component;
6	obtaining one of one or more universal interfaces associated with
7	thea first component at the second component, wherein the one or more
8	universal interfaces comprise executable code and data; and
9	automatically invoking at least one of the universal interfaces at the
10	second component to communicate with the first component; and
11	wherein the second component and the first component do not share a

standard communication protocol.

1.1

12

transferring a data object to a second component, the data object having the one 2 or more universal interfaces. 3 14. (Original) The method as set forth in claim 12 further comprising 1 transferring a data object to a second component, the data object having 2. instructions and data for enabling the second component to use the one or more 3 universal interfaces. 4 15. (Original) The method as set forth in claim 12 further comprising 1 transferring a data object to a second component, the second component having 2 instructions and data for enabling it to use the one or more universal interfaces. 3 16. (Original) The method as set forth in claim 12 wherein a second 1 component interacts with an operating system environment, the operating 2 system environment having instructions and data for enabling the second 3 component to use the one or more universal interfaces. 4 17. (Original) The method as set forth in claim 12 wherein a second 1 component performs instructions for using the one or more universal interfaces. 2 18. (Original) The method as set forth in claim 12 wherein a third 1 component transfers a data object to a second component, the data object having 2 the one or more universal interfaces associated with the first component. 3 19. (Original) The method as set forth in claim 12 wherein the one or 1

more universal interfaces comprise a data source interface, a data sink interface,

an aggregation interface, a mutable aggregation interface, a context interface, a

notification interface or a user interface.

2

1 -	20. (Original) The method as set forth in claim 12 wherein the one or
2	more universal interfaces comprise object-oriented mobile code having
3	instructions for obtaining, interpreting, viewing or modifying obtaining, viewing
4	or modifying data associated with a collection of components, providing an
5	interface to allow requested components to be accessed or manipulated directly
6.	allowing requested components to provide the one or more other components
7	with status updates of the requested components or retrieving contextual data
8	associated with the second component.
1	21. (Original) The method as set forth in claim 12 wherein one of the
2	one or more universal interfaces comprise a source-specific data transfer session
3	having instructions for converting data transferred through the source-specific
4	data transfer session.
1	22. (Original) The method as set forth in claim 12 wherein the one or
2	more arbitrary components comprise a device, network service, application,
3	data, memory, file directory or individual file.
1	23. (Currently amended) A computer readable medium having
2	stored thereon instructions for enabling one or more arbitrary
3	components to communicate with each other, which when executed by
4	one or more processors, causes the processors to perform:
5	discovering a first component at a second component;
6	obtaining one of one or more universal interfaces associated with a
7	the first component at the second component, wherein the one or more
8	universal interfaces comprise executable code and data; and
9	automatically invoking at least one of the universal interfaces at the

second component to communicate with the first component; and

	·
11	wherein the second component and the first component do not share a
12	standard communication protocol.
1	24. (Original) The medium as set forth in claim 23 further comprising
2	transferring a data object to a second component, the data object having the one
3	or more universal interfaces.
1	25. (Original) The medium as set forth in claim 23 further comprising
2	transferring a data object to a second component, the data object having
3	instructions and data for enabling the second component to use the one or more
4	universal interfaces.
1	26. (Original) The medium as set forth in claim 23 further comprising
2	transferring a data object to a second component, the second component having
3	instructions and data for enabling it to use the one or more universal interfaces.
1,	27. (Original) The medium as set forth in claim 23 wherein a second
2	component interacts with an operating system environment, the operating
3	system environment having instructions and data for enabling the second
4	component to use the one or more universal interfaces.
1	28. (Original) The medium as set forth in claim 23 wherein a second
2	component performs instructions for using the one or more universal interfaces.
	*
1	29. (Original) The medium as set forth in claim 23 wherein a third
2	component transfers a data object to a second component, the data object having
3	the one or more universal interfaces associated with the first component.

- 30. (Original) The medium as set forth in claim 23 wherein the one or more universal interfaces comprise a data source interface, a data sink interface, an aggregation interface, a mutable aggregation interface, a context interface, a notification interface or a user interface.
- 31. (Original) The medium as set forth in claim 23 wherein the one or 1 more universal interfaces comprise object-oriented mobile code having 2 instructions for obtaining, interpreting, viewing or modifying obtaining, viewing 3 or modifying data associated with a collection of components, providing an 4 interface to allow requested components to be accessed or manipulated directly, 5 allowing requested components to provide the one or more other components 6 with status updates of the requested components or retrieving contextual data 7 associated with the second component. 8
- 32. (Original) The medium as set forth in claim 23 wherein one of the one or more universal interfaces comprise a source-specific data transfer session having instructions for converting data transferred through the source-specific data transfer session.
- 33. (Original) The medium as set forth in claim 23 wherein the one or more arbitrary components comprise a device, network service, application, data, memory, file directory or individual file.
 - 34 44 (Cancelled).